

# NEWS

## For Immediate Release

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## 3DTi Alumni Work on Independent Greek Movie

Talk about an out of this world experience! Three 3DTi alumni were selected to work with the 3DMirage team on a special project for an upcoming Greek feature film. The film's director Spyros Vrettos needed assistance with a seven-minute sequence and called on 3DMirage for support on the task. The team recruited three past 3DTi students for the project: Joe Carvalko (Milford, CT), Rob Kerek (Rohnert Park, CA), and Andy Richard (Ajax, ON, Canada). The 3DTi alums were faced with the challenge of a tight budget and an even tighter deadline, but successfully completed the project with glowing results.

The task for the 3 students was to create a computer-generated sequence for the live-action film, depicting the building of a Greek spaceship for a mission into space. It was their responsibility to depict the adventures and mishaps of the flight crew as they blast off into space on a quest to distribute gifts to a group of visiting aliens. "All the shots are now slowly being edited in the movie," Vrettos commented. "They added the sound, the music and the actors speaking. And [the characters] came alive! It was a very thrilling moment!"

Vrettos also remarked on his working relationship with the 3DMirage team. "Being on the other side of the Atlantic, in Greece, I developed a feeling of close proximity with the members of the company, as if I was just in another office in the same building as [theirs]. I felt very secure that my instructions were well-addressed and worked out."



The film is slated for a December release, and Vrettos is planning on including the finished product in several upcoming film festivals. "I was impressed with the level of knowledge of [3DTi's] students," he said. "In fact, I developed an interest to study 3D animation at the school in the near future in order to solve simple visual needs. I hope to support the idea of a more ambitious collaboration between 3DMirage and myself with new film projects."

**About 3DTraining Institute (3DTi):**

*3D Training Institute (3DTi) is the industry's leading provider of short-term, production-based training programs. 3DTi offers specialized training in Autodesk's 3DS Max, Maya, Revit and AutoCAD software, which are used in a wide variety of applications such as Entertainment (movies, television, video games), Visualization (architecture, engineering, medicine, legal, defense) and Design (corporate, print, websites).*

*The core program offered by 3DTi is the popular 12-week 3D Project Based Course, which is conducted online in a simulated production environment to teach our students not only the software but also the dynamics of working on real-world client projects.*

*3DTi's unique "Learn-Practice-Work™" (LPW) training method is one of the fastest ways for intermediate level users to improve their existing skills as well as for beginners to start working in this field in a very cost effective manner. For more information visit [www.3dtraining.com](http://www.3dtraining.com).*